

Planning Commission

Mission:

The Planning Commission advises the Board of Supervisors on planning and development issues, fulfills statutory duties and responsibilities set forth in the State enabling legislation and the County Code, and facilitates community participation and public interest in planning for York County.

Goals:

- Review, conduct public hearings, and make recommendations to the Board on applications for rezoning, special use permits, planned developments, and special exceptions.
- Develop and recommend programs and ordinances to implement the Comprehensive Plan elements.
- Develop or make recommendations for revision of the Comprehensive Plan elements for York County.

Implementation Strategies for FY2002:

- Maintain the County's Comprehensive Plan in accordance with the requirements of the *Code of Virginia* and ensure that the Plan is reviewed for possible amendment at least once every five years.
- Pursue 100 percent participation and graduation from the Virginia Certified Planning Commissioners' Program.
- Review and make recommendations for revision of the Tourist Corridor Management overlay district regulations in the Zoning Ordinance.

Budget Issues:

- For FY2002, there are no significant changes.

General Fund Expenditures	FY1998 Actual Expenditures	FY1999 Actual Expenditures	FY2000 Actual Expenditures	FY2001 Original Budget	FY2001 Expected Appropriations	FY2002 Adopted Budget
50812 Planning Commission						
Contractual Services	10,817	10,844	6,516	14,600	14,600	14,600
Internal Services	2,500	5,520	4,397	4,100	4,100	4,100
Other Charges	2,815	1,208	2,801	4,900	4,900	4,150
Materials & Supplies	<u>1,162</u>	<u>1,298</u>	<u>1,916</u>	<u>2,700</u>	<u>2,700</u>	<u>1,700</u>
Activity Total	<u><u>17,294</u></u>	<u><u>18,870</u></u>	<u><u>17,325</u></u>	<u><u>26,300</u></u>	<u><u>26,300</u></u>	<u><u>24,550</u></u>

FTE's

Management	-	-	-	-	-	-
Professional/Technical	-	-	-	-	-	-
Admin/Clerical	-	-	-	-	-	-
Trades & Crafts	-	-	-	-	-	-
Total	<u>-</u>	<u>-</u>	<u>-</u>	<u>-</u>	<u>-</u>	<u>-</u>

